

THE LITTLE LEAGUE INTERNATIONAL TOURNAMENT



2019



Baseball Rules for Managers and Coaches

*Tournament Schedules and Scores
will be posted on the District 5 web site*

www.azdistrict5.org

2019 DISTRICT TOURNAMENT

- ✓ **Code of Conduct – “ZERO TOLERANCE”**
- ✓ **Line-up forms**
- ✓ **Tournament Schedules**
 - Field locations
 - Make-up dates
 - Team Line-up at game site
- ✓ **State Tournaments**
 - Report results back to Tucson



TOURNAMENT TIME SCHEDULE

Arrival at Field – give to Tournament Director/Scorekeeper at scorers table

- **Affidavit**
- **3 copies of the Batting Line-up form**
 - **First and Last Name as listed on affidavit**
 - **Player Uniform number**
 - **Player Position**
 - **Substitutes**
 - **Manager/Coach name**

Coin toss to occur when both managers arrive

- **Winner: choose choice of home or visitor. Dugout assignments; Home = 3B; Visitor = 1B**

30 minutes prior to game time:

- **Visiting team takes infield for 10 minutes**

20 minutes prior to game time:

- **Home team takes infield for 10 minutes**

10 minutes prior to game time:

- **Announcement of team, pledges and National Anthem**
- **Umpire Meeting at Home plate with manager**

Note: Due to weather conditions and/or length of first game: Infield practice time's are approximate and/or may be shortened or eliminated

Tournament Operations and Responsibility

- ✓ All International Tournaments are authorized by the LL Board of Directors
- ✓ Leagues opting to participate must do so with full understanding of the rules and regulations
- ✓ District Administrator is responsible for scheduling and supervising all district tournament games
- ✓ Once the tournament season starts, authority is vested solely in the Tournament Committee in Williamsport
- ✓ There will be no waivers or resorting to local rules or other variations unless granted explicitly from the Tournament Committee in Williamsport.

Tournament Team Eligibility Affidavit

Important Points:

- 1. Affidavit Must be signed by Manager**
 - ✓ **Understand Rules and Regulations Pertaining to Eligibility**
 - ✓ **Ineligible Pitcher May Result in Forfeiture**
 - ✓ **Understanding Protesting Rights**
- 2. Affidavit MUST be carried to each game and given to Onsite Tournament Director with Batting Line-up!**
- 3. All-Star packets are private information – once verification material has been completed – NO-ONE is permitted to re-open the packet unless directed by the Region. These packets will be re-verified at each level of play thereafter.**
- 4. Pitching record must be verified and initial after each game by the Manager.**

Tournament Team Eligibility Affidavit

Replacement Player

PLAYER NAME		Team Code	League Age	District Admin. Approval
ADDRESS OF PARENT OR LEGAL GUARDIAN OR ADDRESS OF SCHOOL				
BIRTHDATE (MM/DD/YY)	RESIDENCE(S) OR SCHOOL INSIDE MAP? <input type="checkbox"/> YES <input type="checkbox"/> NO	Games played by June 15 by this player	Type of Waiver	
A.		Team Code		Initials
		Games Played	<input type="checkbox"/> Reg. II(d) <input type="checkbox"/> Reg. IV(h) <input type="checkbox"/> Charter Committee	Date App.
	RESIDENCE(S) OR SCHOOL INSIDE MAP? <input type="checkbox"/> YES <input type="checkbox"/> NO			

- They **MUST** meet all eligibility requirements.
- Replacement players are permanent NOT for temporary playing.
 - ✓ Note: **Ejected Players CANNOT be replaced!**
- When player is replaced, their space will be marked with **HEAVY** black line and they **CANNOT** return to the team.

**NO
ALTERNATES
ALLOWED**

Player Eligibility form and Affidavit

- ✓ *You MUST provide to Tournament Director, the following:*
 - *Signed Copy of the Player Verification Form*
 - *Any approved waivers if applicable*
- *Affidavit Must Include*
 - *Medical release*
 - *Players residence added to League map*
 - *Number of Regular season team games and games played by player – must have participated in 60%*
- ✓ *If player is eligible will be added to the Affidavit.*

Tournament Team Eligibility Affidavit

Manager / Coach Replacement

Manager/Coach Replacement

Temporary replacement (single game only) of a manager/coach should not be entered.

The replacement spaces below are to be used for permanent replacements only.

	Name	Address, City, State/Province, Zip/Postal Code	Team code	Day Phone	Evening Phone
M					
C					
C					

- These are permanent replacements only and **MUST** have been a roster manager/coach within that division during regular season.
- Once replaced, a manager/coach cannot return to the roster.
- Temporary Replacements – for single game only are not to be entered on Affidavit. (Notify Onsite TD if Temporary replacement needed)

**If a manager/coach has been ejected from a game,
NO Replacement can be used for that person!**

Participation in non-Little League Program

- ✓ Is permitted during the International Tournament
- ✓ However, the local Little League retains the right to dismiss a player from a tournament team if the player repeatedly misses games and practices.
- ✓ Little League International's position is that a local Little League should expect players who are selected for this honor will make playing for the Little League Tournament Team their priority.

Tournament Manager/Coach Rule

ONLY managers/coaches on affidavit allowed
on field... **NO EXCEPTIONS!!!!!!!**

This includes Pre-game practice and warm-up.

New Rule

- **Managers/Coaches in the Dugout** – If a tournament team has twelve (12) or more eligible players in uniform at the game site at the start of a game, then the maximum of three (3) adults who are named on the affidavit (or authorized replacements as noted on the affidavit) will be permitted to act as manager/coaches for that game. However, if a tournament team has eleven (11) or fewer eligible players in uniform at the game site at the start of a game, then a maximum of two (2) adults must be named at the start of the game as manager and coach. The two named adults must be listed on the affidavit, or must be authorized temporary replacements as noted on the affidavit. If there is a third adult listed on the affidavit, that adult is not permitted to be in the dugout or on the field during that game. **NOTE:** Base coaches may be adults and/or players provided at least one adult manager or coach remains in the dugout. See 4.05(b).

Replaces rule 4.19

Types of Protests

1. **Playing Rule**

- ✓ Must be made before the next pitch/ play/or attempted play
- ✓ Improper Substitution: Protest not resolved before the next pitch or play shall not be considered.

2. **Use of ineligible pitcher or Mandatory Play**

- ✓ Must be made before the umpires leave the playing field.

3. **Use of ineligible player**

- ✓ When facts become known, but before the next game of either team.

Protests - Process

1. Formal verbal protest must be made to Umpire-in-Chief. Umpire-in-chief to call conference with umpires.
2. If unresolved, must consult with Tournament Director
3. If still unresolved, a call must be made to Regional Director
4. If still unresolved, Regional Director must call Tournament Committee for a decision.

The decision of the Tournament Committee shall be final and binding.

Playing Equipment

- ✓ Little League Patch MUST be on uniform.
- ✓ Each team to provide six (6) NOCSAE approved helmets
(Re-painted & re-applied decals not allowed unless written approval from manufacturer)
 - **50/70/Junior/Senior seven (7) Helmets**
- ✓ Male players must wear athletic supporters. Catchers (male) must wear metal, fiber or plastic cup.
- ✓ Shoes with metal cleats must not be worn by players, managers, coaches or umpires.
 - **50/70/Junior/Senior Baseball – Players may wear shoes with metal spikes.**
- ✓ Catchers must wear approved chest protectors and shin guards. Male catchers may wear long or short model chest protector.

Playing Equipment

- ✓ Catchers must wear NOCSAE approved catchers helmet *with* dangling throat protector during practice, infield, outfield and pitcher warm up and games.



Playing Equipment Bats

Rule: 1.10 *The bat must be a baseball bat which meets the USA Bat Standard as adopted by Little League. It shall be a smooth, rounded stick, and made of wood or of material and color tested and approved acceptable to the USA Baseball Bat standard.*

Maximum Bat Length/Diameter Specifications in Little League Baseball				
	<i>Age Range</i>	<i>Max length</i>	<i>Max diameter</i>	Non-Wood
Baseball	12 year olds and under	33 inches	2 5/8 inches	USA Baseball Standard
Baseball	50/70 and Jrs	34 inches	2 5/8 inches	USA Baseball Standard or BBCOR

Note: Bats that cannot pass through the approved Little League bat ring **MUST** be removed from play



Tournament Playing Rules



Participation in non-Little League Program is Permitted

- ✓ The rule that prohibits players from participating in non-Little League programs (dual participation), once Little League tournament play has begun, has been rescinded at all levels of play for baseball and softball.
- ✓ However, the local Little League retains the right to dismiss a player from a tournament team if the player repeatedly misses games and practices.
- ✓ It remains Little League International's position that a local Little League should expect that players it selects for this honor will make playing for the Little League Tournament Team their priority.

New Rules

Batters must remain in Batters Box

- ✓ **After entering the batter's box, the batter must remain in the box with at least one foot throughout the at bat.**
- ✓ **Exceptions:**
 - ✓ On a swing, slap, or check swing
 - ✓ When forced out of the box by a pitch
 - ✓ When the batter attempts a "drag bunt" in baseball [or attempts a "slap" or "slap bunt" in softball]
 - ✓ When the catcher does not catch the pitched ball
 - ✓ When a play has been attempted
 - ✓ When time has been called
 - ✓ On a three ball count pitch that is a strike that the batter thinks is a ball
- ✓ **Penalty: If the batter leaves the batter's box or delays play and none of the exceptions apply, the umpire shall warn the batter. After one warning on a batter, the umpire shall call a strike. Any number of strikes can be called on each batter.**
- ✓ **Little League and Below: Ball Dead; 50/70 above live ball**

New Rules

Special Pinch Runner (Update)

- ✓ Twice a game but not more than one time per inning, a team may utilize a player who is not in the batter order as a SPR for any offensive player. The player for whom the SPR runs is not subject to removal from the lineup. If the PR remains in the game as a substitute defensive or offensive player, the player may not be used again as a PR while in the batting order.
- ✓ **Summary: Can use SRP only Twice in one game and Once Per inning**

New Rules

- ✓ **Starting Pitcher Rule**

- ✓ **If a team has thirteen (13) or more players in uniform at the start of a game and is the visiting team, they may substitute a batter for the starting pitcher listed in the line-up prior to the pitcher facing a batter without violating Rule 3.03 (c) provided that the pitcher of record pitched to the first batter in the bottom of the first inning in accordance with Rule 3.05. All other rules governing the pitcher are still in effect.**

New Rules

- ✓ **Use of and Ineligible Player**
 - **If the facts establishing or verifying the ineligibility of a player become known to a complainant, Tournament Official, or Tournament Director after the ineligible player participated in a game during the International Tournament, that team shall be disqualified and removed from the International Tournament, subject to any of the following conditions:**
 - **(a) A protest is lodged by the manager or coach with the Umpire-in-Chief, who shall consult with the Tournament Director or District Administrator. The Tournament Director or District Administrator must contact the Regional Director (or his/her appointed agent), who shall contact the Tournament Committee for a decision. The decision of the Tournament Committee shall be final and binding.**
 - **(b) The Tournament Director, District Administrator, or Tournament Official become aware of the circumstances by any means, they must contact the Regional Director (or his/her appointed agent), who shall contact the Tournament Committee for a decision. The decision of the Tournament Committee shall be final and binding.**

New Rules

- ✓ **Mandatory Play Junior Division and Below**
- **Prior to the start of play in the top of the fourth inning (Intermediate/Junior Divisions: fifth inning), the umpire-in-chief or other individual designated by the game Tournament Director in consultation with the official scorekeeper, shall advise both team managers of their obligation to insert all players who have not completed their mandatory play requirement into the line-up as outlined below. A manager's failure/refusal to insert players into the line-up as outlined below shall result in immediate ejection of the manager and removal for the remainder of the International Tournament.**

New Rules

- ✓ **Mandatory Play Junior Division and Below – Continued**
- **1. If a team has 12 or fewer players in uniform at the start of a game, and is:**
- **A. Visiting Team: Any player(s) who has yet to enter the game to meet the defensive requirement of mandatory play must be inserted prior to the first pitch or play in the bottom half of the fourth inning (Intermediate/Junior: fifth inning) into a position in the line-up that will ensure all requirements of mandatory play will be satisfied, absent a shortened game, including one at-bat.**
- **B. Home Team: Any player(s) who has yet to enter the game to meet the defensive requirement of mandatory play must be inserted prior to the first pitch or play in the top half of the fifth inning (Intermediate/Junior: sixth inning) into a position in the line-up that will ensure all requirements of mandatory play will be satisfied, absent a shortened game, including one at-bat.**

New Rules

- ✓ **Mandatory Play Junior Division and Below – Continued**
- **2. If a team has 13 or more players in uniform at the start of a game, players must be inserted into the line-up to bat offensively during the:**
- **a. Visiting Team: fourth or fifth inning, or as one of the first three batters in the sixth inning (Intermediate/Junior: fifth or sixth inning, or as one of the first three batters in the seventh inning), that will allow their one at-bat to be satisfied.**
- **b. Home Team: fourth inning or as one of the first three batters in the fifth inning (Intermediate/Junior: fifth inning or as one of the first three batters in sixth inning), that will allow their one at-bat to be satisfied.**

New Rules

- ✓ **Mandatory Play Junior Division and Below – Continued**
- **Manager are solely responsible for ensuring that all players fulfill the requirements of mandatory play, even if notification is not made.**
- ***Failure to meet the mandatory play requirement in this rule is basis for protest. If one or more players on the roster do not meet this requirement, and if protested or brought to the Tournament Committee's attention, it shall result (by action of the Tournament Committee) In the removal of the team's Manager, without replacement, for the remainder of the International Tournament. Additional penalties (including but not limited to forfeiture of a game, additional mandatory play requirements for players who failed to meet mandatory play, and or disqualification of the team or coaches from further tournament play) may be imposed***

New Rules

- ✓ **15 Run Rule**
- ✓ **RUN RULE: If at the end of three (3) innings [Intermediate (50-70) Division/Junior/Senior League: four innings], two and one-half innings [Intermediate (50-70) Division/Junior/Senior League: three and one-half innings] if the home team is ahead, one team has a lead of fifteen (15) runs or more, the manager of the team with the least runs shall concede the victory to the opponent.**
- ✓ **If at the end of a regulation game one team has a lead of ten (10) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. NOTE: If the visiting team has a lead of fifteen (15) or ten (10) or more runs respectively, the home team must bat in its half of the inning.**

BASEBALL DIVISION PITCHING RULES

These rules replace the regular season pitching regulations.

1. Any player on a tournament team may pitch. (NOTE: There is no limit to the number of pitchers a tournament team may use in a game.)
2. A tournament pitcher may not pitch in regular season or Special Games while the team is still participating in the tournament.
3. Pitchers once removed from the mound may not return as pitchers.
50/70/Junior/Senior Division ONLY : A pitcher remaining in the game, but moving to a different position, can return as a pitcher anytime in the remainder of the game, but only once per game.

Violation of these pitching rules is subject to protest and forfeiture by decree of the Tournament Committee in Williamsport if protested before the umpire (s) leave the playing field.

BASEBALL DIVISION

PITCHING RULES - PITCH COUNT

The manager must remove the pitcher when said pitcher reaches the limit for his/her age group. The pitcher may remain in the game at another position.

Exception: If a pitcher reaches the limit imposed for his/her league age while facing a batter, the pitcher may continue to pitch until any one of the following conditions occurs:

1. That batter reaches base
2. That batter is put out
3. The third out is made to complete the half-inning

Age & Number of Pitches per Day	9 & 10	11 & 12	13 to 16
	75	85	95

NOTE: A pitcher who delivers 41 or more pitches in a game CANNOT play the position of catcher for the remainder of that day. A catcher who catches for 4 or more innings can not pitch for the rest of the day.

BASEBALL DIVISION

PITCHING RULES - REST REQUIREMENT

Jr's and Below

66 or more pitches in a day	4 calendar days
51 to 65 pitches in a day	3 calendar days
36 to 50 pitches in a day	2 calendar days
21 to 35 pitches in a day	1 calendar day
1 to 20 pitches in a day	No rest required

May Pitch in Consecutive days/games if less than 21 pitches pitched in previous games or game at another level.

Note: If a pitcher reaches a day(s) of rest threshold while facing a batter, the pitcher may continue to pitch until any one of the following occur: Batter reaches base, batter is retired, or third out is made in the inning. The pitcher will only be required to observe the calendar day(s) rest for the threshold reached during the at-bat, provided the pitcher is removed before delivering a pitch to another batter.

BASEBALL DIVISION

INTENTIONAL WALK

- ✓ Little League and Below: Prior to a pitch being thrown, the defense elects to “Intentionally Walk” the batter by announcing such decision to the plate umpire.
- ✓ NOTE 1: Such notification must be made by the defensive manager. The manager must request and be granted “time” by the umpire and then inform the umpire of the defense’s intent to walk the batter.
- ✓ NOTE 2: The ball is dead and no other runners may advance unless forced by the batter’s award. Four (4) pitches will be added to the pitch count
- ✓ 50/70 and above: Pitcher must deliver pitches

**9-10 YEAR OLD, 10-11 YEAR OLD
MAJOR, 50/70 and JUNIOR DIVISION
“MANDATORY PLAY”**

Mandatory Play 13+ players: Minimum of 1 at bat.

Mandatory Play 12 or fewer: Minimum of 1 at bat and 6 consecutive defensive outs.

Substitute entering game for first time may not be removed until MPR is met.

There is no exception to this rule unless the game is shortened for any reason. ***NOTE: A game is not considered shortened if the home team does not complete the offensive half of the sixth or seventh inning (or any extra inning) due to winning the game.***

Managers are responsible for fulfilling the mandatory play requirements. Failure to meet the mandatory play requirements is a basis for protest.

Manager suspended for 2 games POSSIBLE team forfeiture & disqualification

Substitutions / Re-entry

REF: Tournament Rule 10 – REPLACES RULE 3.03

9 & 10 YEAR OLD, 10 & 11 YEAR OLD, MAJOR, 50/70 & JUNIOR DIVISION

- ✓ A Starter may be removed for a substitute **BEFORE** meeting mandatory play
- ✓ Any player who has been removed for a substitute may re-enter the game in the **SAME** position in the batting order
- ✓ Substitute entering the game for the first time may not be removed prior to completion of her/his mandatory play.

SENIOR - No Mandatory Play

- ✓ A Starter who has been removed for a substitute may re-enter the game once, provided such player occupies the **SAME** position in the batting order.
- ✓ A Substitute May **NOT** re-enter the game once that player is removed from the lineup.

NOTE: A starter and his/her substitute must not be in the lineup at the same time, except for illness or injury.

ON DECK BATTER

- ✓ 9/10 Year Old, 10/11 Year Old and Majors – On Deck Batter **NOT** allowed. Lead-off batter permitted outside the dugout between half innings.
- ✓ 50/70/Junior/Senior - Permitted



Visits

- ✓ A manager or coach may not leave a dugout for any reason during a game without receiving permission from an umpire.
- ✓ When permission is granted the manager or coach will be permitted **to go to the mound** to confer with the pitcher or any defensive player(s) - will be charged with a visit to the pitcher.
- ✓ A manager or coach may come out once in one (twice for 8-10) inning to visit with the pitcher, but the second (third for 8-10) time out, the player must be removed as a pitcher. The manager or coach may come out two (three for 8-10) times in a game to visit with the pitcher, but the third (fourth for 8-10) time out, the player must be removed as a pitcher.
- ✓ The rule applies to each pitcher who enters a game.

NOTE: Only one offensive time-out will be permitted each inning.

Forfeits – Bench / Dugout

- ✓ **FORFEITS:** No game may be forfeited or a team disqualified without the authorization of the Tournament Committee
- ✓ **BENCH/DUGOUT:** No one except the players, manager and coach (es) shall occupy the bench or dugout during a game.
 - ✓ Team scorebook **MUST** be in the dugout.
 - ✓ Players/Managers/Coaches are **NOT** to communicate with spectators during game.

Regulation Game

Each tournament game must be played to the point of being an official game

9 & 10 YEAR OLD, 10 & 11 YEAR OLD, MAJOR DIVISIONS:

4 Full Innings or 3 ½ Innings if home team is ahead

50/70, JUNIOR & SENIOR DIVISIONS:

5 Full Innings or 4 ½ Innings if home team is ahead

- Regulation games (when a winner can be determined) terminated because of weather, darkness or curfew must **NOT** be resumed. This does not mean games suspended or delayed by weather that may still be resumed before darkness or curfew on the same day
- If the game is halted by light failure, local light curfew, sprinkler malfunction or some other human caused error, it **MUST** be suspended & resumed

Suspended Games

- Shall be resumed from the exact point at which it was suspended regardless of the number of innings played

Ten Run Rule

- If at the end of a regulation game one team has a lead of ten (10) runs or more the manager of the team with the least runs shall concede the victory to the opponent.
- ***NOTE:*** *If the visiting team has a lead of ten (10) or more runs, the home team must bat in their half of the inning.*

Replaying Games / Unauthorized Agreements

- **REPLAYING GAMES:** No tournament game may be replayed without specific approval from the Tournament Committee at Williamsport.
- **UNAUTHORIZED AGREEMENTS:** No agreements shall be made between managers and/or Tournament Directors and/or umpires contrary to Tournament Rules.

Games Under Lights- Curfew

- Games under lights may be scheduled at all levels of tournament play
- No inning shall start after 12:00 PM prevailing time
 - 50/70 & Junior – 12:30 AM
 - Senior – 1:00 AM

NOTE: - An inning starts the moment the third out is made completing the previous inning.

Altercations / Ejections

- **ALTERCATIONS:** Any player, manager, coach or official who is involved in a physical or verbal altercation at the game site could be suspended or removed from tournament play by the Tournament Committee
- **EJECTIONS** - Any manager, coach or player ejected from a game will be suspended and will not be at the next physically played game site
(See Rule 4.07)

NOTE: Ejections shall be noted in the tournament team's affidavit on the Team Note page

THE LITTLE LEAGUE INTERNATIONAL TOURNAMENT



**GOOD LUCK TO EVERYONE
AND HAVE FUN!**

